



VENDOR INFORMATION, RELEASE, & CONTRACT

The Mauldin Makers Market is operated under the direction of the City of Mauldin.

The Market is located at 101 East Butler at the Mauldin Outdoor Amphitheater
(between the Mauldin Cultural Center and Mauldin Sports Center).

GENERAL MARKET REGULATIONS AND POLICIES

Selection Criteria:

The Mauldin Makers Market celebrates a diversity of vendors. The main goal of the market is to support local, handmade, artisan crafts, foods, and farms.

To reserve a spot at the market, vendors must have a business license for the City of Mauldin or apply for a license once accepted into the market.

Vendors must also meet one of the following criteria:

1. SC Certified — Local farmers certified by a local extension agent or market manager
2. Handmade artisan crafts, foods, beverages, and wares unique to the Upstate
3. Vendors who purchase produce from South Carolina, North Carolina, or Georgia Certified farmers.

Vendors will need to apply for each market they are interested in attending. The City of Mauldin reserves the right to refuse acceptance of any vendor or item at its sole discretion. Vendors will be selected for each market month to month. The City of Mauldin also reserves the right to remove any vendor from markets at its sole discretion.

The Mauldin Makers Market committee will select vendors for each market. Applying vendors are not guaranteed to be selected to participate in the Market. All vendors will be notified of their application's acceptance or denial.

Fees:

\$30/each market date

Business License

All vendors must obtain a business license for the City of Mauldin in order to participate. You can apply for a business license online by visiting the following link:

<https://www4.citizenserve.com/Portal/PortalController?Action=showHomePage&ctzPagePrefix=Portal&installationID=362>

You may also apply in person at Mauldin City Hall located at 5 East Butler Road.

Schedule & Themes

The Mauldin Makers Market will be held on the first Tuesday of each month from April 2022- November 2022. Each Market will be themed based on the season, holidays, etc.

April 12th - Spring Market

May 10th - Farm Focused

June 14th - Dog Days

July 12th - Kidz Days

August 9th - Celebrate Summer

September 13th - Farm Focused

October 11th - 'Fall Fest' – Halloween

November 8th - 'Fall Fest' – Thanksgiving

*Vendors are encouraged to apply for all markets that they are interested in, regardless of theme.

Vendors are encouraged to participate in the Monthly Theme. For example, a cookie vendor is welcome to make flower-shaped cookies for The Spring Market or dog bone-shaped cookies for the Dog Days market.*

Food Safety & Regulations:

Vendors are required to follow state regulations as it concerns food safety, processed products, and handling. Vendors may be required to provide a current DHEC or Department of Agriculture certification and a list of the items they plan to sell during the season before they are allowed to sell at the market. It is the responsibility of each vendor to know the requirements for SC Sales Tax. Individual vendors are responsible for obtaining all licenses and or permits required by DHEC, SCDA, and any county or other state agencies.

Harmful Items:

The City of Mauldin does not allow the sale of alcohol with the exception of bottled wines, meads, etc. from approved vendors, firearms or ammunition, fireworks, or other potentially harmful items at the Mauldin Makers Market unless approved.

Vendor Sites:

Vendors are required to provide their own tent, tables, and chairs needed to display their product and operate their booth.

The city will provide a space of 10'x10' and will make all decisions concerning placement along the market setup area. If a vendor requires more space, they will need to contact the Market Manager, Gina McAtee - 864.404.3289.

The area around the table must be barrier-free. Any chairs must be kept behind tables at all times. Vendors must furnish their own cleaning material for garbage removal. Vendors are responsible for cleaning their area at the end of each market day. ALL vendor garbage must be removed from the market. Trash bins will be provided around the event site.

All vehicles must be moved outside of the barricades by 4:30 pm. There are no exceptions. Failure to move vehicles after set up will incur ticketing, towing, and a warning that could lead to vendor suspension from the event for the remainder of the season.

Attendance Policy

Vendors are expected to attend the market they have signed up for and selected for.

Failure to attend the assigned dates will be considered a "no show". After two no-show dates, the vendor will be suspended from returning to participate with the Mauldin Makers Market.

There will be no refunds given for market absences.

Tardiness Policy

Set up for the market begins at 2 pm. Vendors are expected to have completed setup by 4:30 pm.

Late setup (after 4:30 pm) will be penalized. Vendors will be warned once and then after the second offense, will be suspended from participating for the remainder of the Mauldin Makers Market.

Refunds will not be given to those who have been suspended from the rest of the season as a result of tardiness.

Tear down is allowed to begin at 8 pm. Early tear-down is not allowed. Vendors will be warned once and then after the second offense, will be suspended from participating for the remainder of the Mauldin Makers Market.

Weather Policy

The Mauldin Makers Market is rain or shine. The Market will only be canceled in extreme conditions or force majeure. Weather cancellation is left to the discretion of the Market Manager. If your market date is canceled, refunds will be given to all participating vendors. Cancellations due to weather will be communicated by email ONLY and on social media platforms.

The announcement will be made by 12 PM noon of the day of the event date.

Insurance:

The City of Mauldin does not carry any insurance policy nor does it convey the protection of its policy to any vendors selling at the market. All food is to be presented in a clean and safe fashion for the protection of the customer by the selling vendor. The City of Mauldin will not be held responsible for any false claims or safety of products sold at the market.

The City of Mauldin reserves the right to amend, add to, or delete these Rules and Regulations as necessary to carry out the operation of the Market.

RELEASE

By signing up and participating in the market, you agree to the following release:

I hereby release, jointly and severally, the City of Mauldin, its officers, employees, agents, and staff members from any losses, claims, damages, or lawsuits arising from my participation in City of Mauldin's Mauldin Makers Market by myself or my workers.

Further - The City of Mauldin, its agents, and employees, shall not be liable to me, or any other person on these premises, during the term of this Agreement, for injury to, damage to, or loss of, property or any person on these premises. I further agree to indemnify the City of Mauldin and hold them harmless from all damages, injuries, liabilities, losses, and expenses incurred by any person, or party, in any way, from my use of these premises. I also release the City of Mauldin and its agents and employees from all damages, injuries, liabilities, losses, and expenses incurred by myself in any way from the use of these premises and equipment. I also agree to indemnify the City of Mauldin against all costs, including attorney's fees, arising out of my use of this property and these premises.

I also give the City of Mauldin permission to release my company name, product names, and photographs of my products and personnel for the purposes of marketing and media releases, including but not limited to newspaper articles, website content, social media posts, and other means. I, the undersigned, agree to follow all rules and regulations as they apply to any and all products I may or may not carry for sale at the Mauldin Makers Market and all waivers.